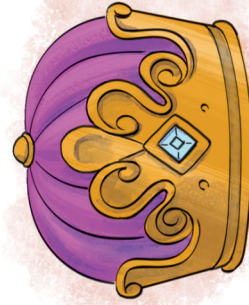
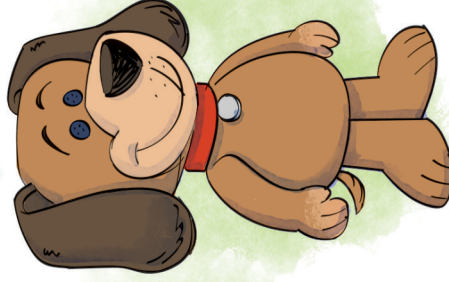
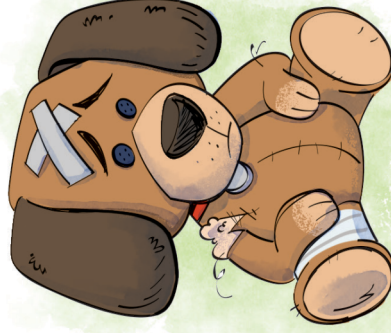
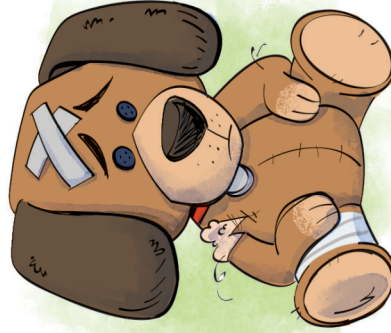
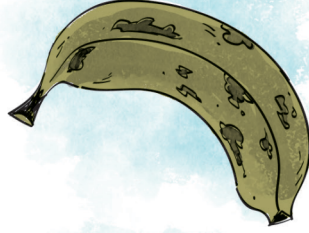
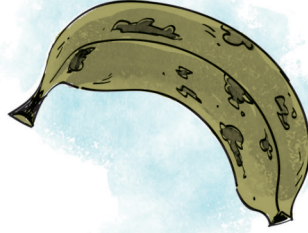
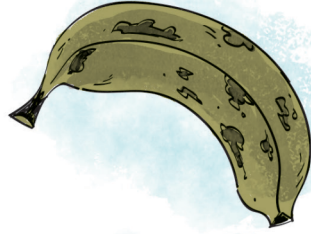
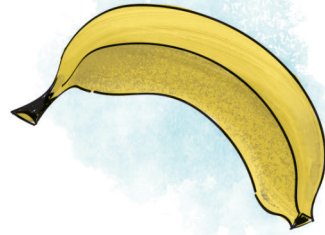


Choose the Good

INSTRUCTIONS: Choose the one good thing in each row of bad items.



BIBLE STORY SUMMARY:

- Judah had many evil kings who led them away from God.
- God sent prophets to warn the people of Judah to stop sinning.
- Judah did not listen to God's warning.
- God let the king of Babylon destroy Judah and take all the people to Babylon.

KEY PASSAGE: 2 Chronicles 7:14

BIG PICTURE QUESTION:

- How did God plan to fix what sin broke? God planned to send Jesus.

FAMILY DISCUSSION STARTERS:

- Talk about the difference between good kings and bad kings in the Bible. What does God say makes a king good or bad?
- Guide family members to tell about a time they did or did not listen to a warning.
- Why God loving to let His people be taken captive?

FAMILY ACTIVITY:

- Give each family member a turn at being "king for the day." Encourage children to be good kings and lead the family toward God that day.



STORY POINT: **JUDAH IGNORED GOD'S PROPHETS AND WAS CAPTURED.**